
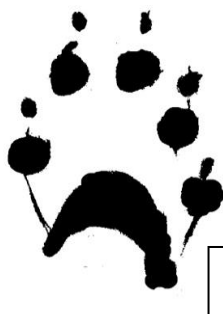
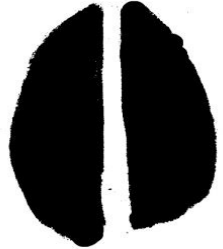
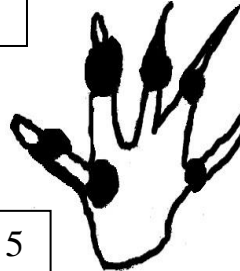


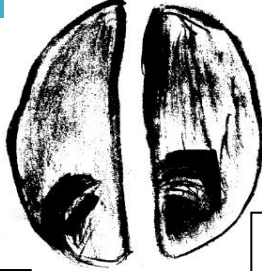
# Celui ou celle qui vérifie

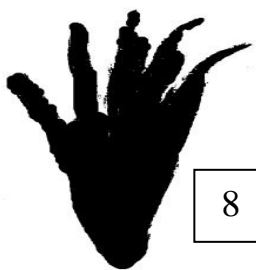
1  Le mulot 6


Le  3

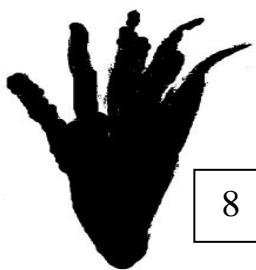
Le renard 9  2

La belette 7  5


Le sanglier 1  4

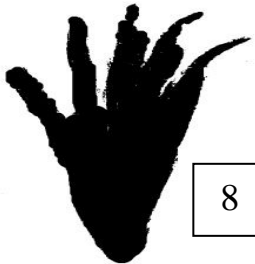
des  8


L'écureuil 8  6


Le blaireau 10  8


# Empreintes


6  6


Le hérisson 5  8


Le chevreuil 2  6


de  7

La  4

Le cerf 4  4

9  9

La fouine 3  4

10  4

Forêt

Jeu réalisé par  
FLORE 54

Relier le numéro de  
chaque empreinte à  
l'animal correspondant  
Exemple : Le mulot 5